



OFFICIAL ELEMENT ESPORTS POLICY

MINOR PARTICIPATION POLICY

DOCUMENT CODE	SAF-POL-002
VERSION	1.0
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POLICY OWNER	ELEMENT ESPORTS LEADERSHIP

Element Esports is the non-FPS sister organization of ADHD Esports. This edition preserves the shared leadership and operating standard while applying Element branding, contacts, community structure, and game scope.

Role terminology: formal position names govern authority and responsibility. Element-themed names are friendly Discord display roles only unless a written appointment states otherwise.

1. Core Eligibility

Element Esports normally accepts adults only and does not accept participants under 13. Ages 13-17 may be considered only for the online Creator Program or an Academy and Development pathway after verified written permission from a parent or legal guardian. Staff, management, coaching, moderation, business, team-staff, formal starting, substitute, and captain roles are adults only.

2. Written Parental Permission

A minor may not be accepted, onboarded, given role access, represented as a member, or entered into an activity until Element Esports receives and verifies written permission. The record must identify the minor and guardian, approved pathway, reliable contact information, volunteer status, communication authorization, and any separate media, sponsor, prize, or tournament permissions. A guardian may withdraw permission in writing.

3. Creator Program

Minor creator activity must use age-appropriate platforms, content, sponsorships, and community spaces. A guardian must be included in onboarding, material campaign instructions, monetization, offers, and disciplinary communication. Guardian approval is required before official use of the minor's legal name, likeness, voice, biography, or identifying information.

4. Academy and Development

Minor players may participate only in online development structures and approved online tournaments that permit their age and do not require travel, lodging, or physical attendance. They may not hold a formal competition roster position. Guardian visibility is required, organizer rules control, and turning 18 does not guarantee promotion.

5. Communication Rules

Adult-minor communication must follow the Safeguarding Policy. Organization business belongs in official logged channels with a guardian or second authorized adult included whenever practical. Secret, disappearing, romantic, sexual, coercive, or concealed communication is prohibited, as are unnecessary sensitive-data requests and unapproved money, gifts, or favors.

6. Participation Conditions

Element Esports may deny, pause, restrict, or end participation when permission is missing or withdrawn, a guardian cannot be reached, external rules are not met, safe supervision is unavailable, or continued involvement creates unreasonable safety, legal, reputational, or operational risk. Participation is volunteer-only and does not guarantee prizes, promotion, placement, exposure, or compensation.

7. Privacy and Records

Collect only information reasonably necessary to verify permission, communicate, administer the pathway, protect safety, and satisfy tournament or legal requirements. Guardians may request access, correction, or deletion of eligible records. Records may be retained when necessary for safeguarding, disputes, legal obligations, or permission history.

8. Reporting and Contact

Eligibility questions, permission, and guardian updates may be sent to contact@elementesports.com. Safety and boundary concerns should use the Report a Concern process and be marked Safeguarding Concern. Suspected abuse or immediate danger should be reported to emergency services or the appropriate child-protection authority.

Questions, reports, and requests for the current controlled copy: contact@elementesports.com